"Blazing Ice" is a 3-reel video slot with 27 fixed paylines. The game has 9 different symbols, including the Mystery symbol.

Game flow

Before starting a game round, the player can change the bet using the "BET" control. The bet value does not change between game rounds, it remains constant, unless the player decides to change it. A game round is started by pressing the "SPIN" button.

The "BALANCE" field displays the available amount of money for the player. The field "WIN" displays the amount of money that the player won during his last game round. The "BET" field displays the amount the player wages in a game round. Prior to starting a new game round, the whole amount from the "WIN" field is transferred to the "BALANCE" field. By pressing the "MAX BET" button the bet is set to its maximal value with regard to player's balance.

Pressing the "AUTOPLAY" button opens the "AUTOPLAY" settings where the player can choose the number of rounds played automatically, without pressing the "SPIN" button to start a game. The "AUTOPLAY" function is interrupted in one of the following cases:

- the player does not have enough money in the "BALANCE" field to play the next game round
- the selected number of spins has been played
- the player pressed the "AUTOPLAY STOP" button

Pavtable

They paytable displays values that multiply the total bet wagered based on the winning combination.

Symbol	Name	3x
	Fire	100x
	Ice	100x
	Mystery	2x - 100x
	Melon	20x
	Grape	10x
	Plum	5x
	Orange	3x
	Lemon	2x
	Cherry	2x

Paylines

Winning combinations pay leftmost to right. Only the highest winning combination on a payline is paid. Simultaneous wins from different paylines add up. Game is always played on all paylines.

Lines 1-27 represent all possible winning levels of 3 identical symbols on a single payline going through 3 reels.

Bonus game "GAMBLE"

If a player wins any amount, he can try to double it. The "GAMBLE" bonus game can be started by pressing the "GAMBLE" button, even in case "AUTOPLAY" is active. The player can end the "GAMBLE" bonus game by pressing the "COLLECT" button.

In the "GAMBLE" bonus game the player has to pick the red or black color. In case his pick matches the next revealed card's color, his current win is doubled. He can continue to play the "GAMBLE" bonus game as long as he does not lose, or reach the limit. Collecting the win ends the gamble feature.

The amount gambled can be reduced to half by pressing the "HALVE" button. The other half is credited to the player's balance. In case the amount expressed in cents cannot be split into 2 equal parts, it is split as follows:

Amount gambled: ((amount * 100) - 1) / 200

Amount credited to balance: ((amount * 100) + 1) / 200

The minimal amount that can be gambled after halving is 0.1 $\ensuremath{\varepsilon}$.

The last five revealed cards are displayed in the bottom half of the screen.

Mystery symbol



In case 3 Mystery symbols land on the reels and form a winning combination on a payline, the player is awarded a win from within the range of values found in the paytable.

"Fire" symbol



In case "Fire" symbols land on 2 different reels, then the third reel missing the "Fire" symbol is respun for free.

"Ice" symbol



In case "Ice" symbols land on 2 different reels, then the third reel missing the "Ice" symbol is respun for free.