## Wild Job

"Wild Job" is a 5-reel video slot with 40 paylines. The game has 12 different symbols, including a Wild symbol and a sticky Extra Wild symbol.

#### Game flow

Before starting a game round, the player can set the bet using the "BET" control to set the bet per line value and the active payline count. The bet value does not change between game rounds, it remains constant, unless the player decides to change it. A game round is started by pressing the "SPIN" button.

The "BALANCE" field displays the available amount of money for the player. The field "WIN" displays the amount of money that the player won during his last game round. The "BET" field displays the amount the player wages in a game round. Prior to starting a new game round, the whole amount from the "WIN" field is transferred to the "BALANCE" field. By pressing the "MAX BET" button the maximal values for the line bet and active payline count are set with regard to player's balance.

By pressing the "AUTOPLAY" button, the automatic play mode is started, where the player is not required to press the "SPIN" button to start a game. The "AUTOPLAY" function is interrupted in one of the following cases:

- the player does not have enough money in the "BALANCE" field to play the next game round
- the Free Spins feature starts
- the Free Spins feature ends
- the player presses the "AUTOPLAY STOP" button

### Paytable

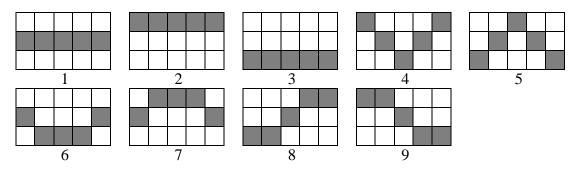
They paytable displays values that multiply the total bet wagered based on the winning combination.

Symbol	Name	5x	4x	3x	2x
WILL	Cylinder (Wild symbol)	500x	100x	10x	2x
	Diamonds	100x	20x	5x	1x
	Gold	50x	10x	4x	1x
	Money	20x	5x	2x	1x
	А	15x	4x	1x	
	К	15x	4x	1x	
	Q	10x	2x	1x	

J	10x	2x	1x	
Robbers			Reel 1, 3 a 5 10 free spins	
(Bonus symbol)			To free spills	

## **Paylines**

Winning combinations pay leftmost to right based on consecutive symbol count and only on paylines with the most winning symbol occurrences for the given symbol. Only the highest winning combination on a payline is paid. Simultaneous wins from different paylines add up. The game is always played on all paylines.



# Bonus game "GAMBLE"

If a player wins any amount, he can try to double it. The "GAMBLE" bonus game can be started by pressing the "GAMBLE" button, even in case "AUTOPLAY" is active. The player can end the "GAMBLE" bonus game by pressing the "COLLECT" button.

In the "GAMBLE" bonus game the player has to pick the red or black color. In case his pick matches the next revealed card's color, his current win is doubled. He can continue to play the "GAMBLE" bonus game as long as he does not lose, or reach the limit.

The amount gambled can be reduced to half by pressing the "HALVE" button. The other half is credited to the player's balance. In case the amount expressed in cents cannot be split into 2 equal parts, it is split as follows: Amount gambled: ((amount\*100) - 1)/200 Amount credited to balance: ((amount\*100) + 1)/200

The minimal amount that can be gambled after halving is 0.1  $\ensuremath{\varepsilon}$ .

The last five revealed cards are displayed in the bottom half of the screen.

# Divoký symbol



Wild symbol substitutes for all symbols except the Bonus symbol.

# Bonus game "Free Spins"







10 Free Spins are awarded in case 3 Bonus symbols land simultaneously anywhere on reels 1, 3 and 5. During Free Spins, when a Bonus symbol lands on a reel, it expands to cover the whole reel and substitutes for all symbols. In case 3 Bonus symbols land simultaneously during Free Spins, another 10 Free Spins are awarded.