Welcome to the Animal Quest rules!

GAME DESCRIPTION

Animal Quest is a 5-reel, 4-row video slot. The game is played with 40 fixed paylines.
The game has 9 regular symbols, Wild symbol, Scatter symbol, Big symbols, Gold symbols with
 multipliers, Respin and Free Spins.
The objective is to spin the reels so that the symbols form a winning combination on the existing
paylines.
The more expensive symbols in winning combination, the greater the win. The required number
of symbols to create a winning combination, win coefficient and paylines are displayed in the Pa
ytable.

FEATURES

Wild symbol
Wild symbol substitutes for all symbols except Scatter.

Scatter symbol
An appearance of at least two Scatter symbols and one Wild symbol on the reels activates 10 Fre
e Spins.
Scatter symbols appear only in the main game.

Big symbols and Respin
There are 4 types of Big symbols in the main game: Turtle, Rhino, Opossum and Red Panda.
Each Big symbol takes 6 positions on the reels.
More than one Big Symbol can't appear in a round.
Big symbols that are part of winning combos are counted as regular symbols with the image of th
e same adventurers.
If a Big symbol is part of a winning combination a Respin will be triggered.
Before the start of Respin, the Big symbol, all symbols with the same adventurer become sticky.
New symbols with the same adventurer landed during Respins also stick to the reels. New symbo
ls can be combined with other adventurers symbols on the same reel in one symbol that takes up
to 4 positions on the reel.
Respin continues until a new winning combination is formed or there are no free places left on th
e reels.
Payout for winning combinations with sticky symbols are calculated after Respins are finished.
Big symbols, adventurers symbols with foreign images, Wild and Scatter symbols doesn't appear
 during Respin.

Free Spins
There are 10 Free Spins.
Free Spins are played with the same Bet as the spin that activates Free Spins.

Gold symbols
Gold symbols can appear on the reels during Free Spins.

Gold symbols take 6 positions on the reels.
More than one Gold symbol can't appear in a round.
Gold symbols substitutes for all symbols.
Winning combinations with Gold symbols increase on the multiplier.
Each Gold symbol has its own multiplier:
• Turtle: x2
• Rhino: x3
• Opossum: x4
• Red Panda: x5

GAMEPLAY
Balance - Displays your account balance. Click Balance to Make a deposit.
Bet - Displays the bet value for a spin. Click Plus and Minus buttons or the bet value to set your bet.
Spin - When you are ready to submit your bet click Spin to start the game. The bet amount is deducted from your balance and game round is started.
Autoplay - Hold the Spin button to choose the number of auto spins. The selected number of spins starts automatically with the same bet value as the spin whereby the auto spins mode is activated. Anytime you may click Spin button again to stop auto spins. You can choose additional conditions to stop autoplay in the Game Settings.
Win - Displays the win for the current spin or the last win payout step.
Paytable - Displays all coefficients for each symbol combination, description of the game features and all information about the paylines. Click Info button to open Paytable.
By clicking the Settings (gear) button you can open the game settings interface, and change the sound, input, visual and autospin settings.
Swipe mode - Swipe down to spin the reels. Long press anywhere on the reels to open autospin panel.
Anytime you may turn on/off the sound, turn on/off the turbo mode and enter/exit fullscreen in the bottom right corner.

HOW TO CALCULATE THE PAYLINE WINS
• Count the number of identical symbols formed in sequence from the most left to the right reel on the payline.
• Check the coefficient for the corresponding number of symbols shown in the Paytable.
• Payline win is equal to the coefficient multiplied by the bet.
• Only the highest win per payline is paid.

RETURN TO PLAYER
The overall theoretical return to player is $[RTP_VALUE]%.

RANDOMIZATION
The reels are spun with a fair and equal chance for each stop position by a random number generator. For more information, visit http://evoplay.games/RNG.

ADDITIONAL INFORMATION