Welcome to the Elven Princesses rules!

### **GAME DESCRIPTION**

Elven Princesses is a 5-reel, 3-row video slot.

The game is played with 30 fixed paylines.

The game has 9 regular symbols, Wild and Scatter symbols, Wild substitution, 3 types of Rando m events and 3 different types of Free Spins.

The objective is to spin the reels so that the symbols form the winning combinations on the existing paylines. A winning combination of identical symbols is formed in sequence from the most left to right reel. The more identical symbols are formed successively, the greater the win. The required number of symbols to create a winning combination, win coefficient and paylines are displayed in the Paytable.

#### **FEATURES**

## Wild Symbol

Wild symbol substitutes for all symbols except Scatter symbols.

Wild combinations are paid as combinations of the highest paying symbol.

# Scatter Symbol

Scatter symbols appear on the 2nd, 3rd, and 4th reels.

3 Scatter symbols activate the Free Spins.

# Free Spins

Free Spins are played with the same Bet as the spin that activates Free Spins.

There are 3 different types of Free Spins and one of them is randomly activated at the start of Free Spins.

The following types of Free Spins are Warrior, Archer, and Mage.

Elven Warrior lasts 9 Free Spins. During Elven Warrior Free Spins, each new Scatter symbol giv es +3 Free Spins.

Elven Archer lasts 7 Free Spins and starts with x3 multiplier for every winning combination. During Archer Free Spins, each new Scatter symbol increases the multiplier by +1.

Elven Mage lasts 5 Free Spins and starts with three Sticky Wild symbols. During Mage Free Spins, each new Scatter symbol becomes Sticky one and remains on the reels until the end of Free Spins.

# Random Events

There are three kinds of random events in the main game, that can be activated after any spin. Th ese events increase the chance to form the winning combinations.

Warrior Wild symbols: 2 or 3 Wild symbols appear diagonally on the reels.

Archer Wilds symbols: 2 or 3 Wild symbols randomly appear on the reels.

Mage Wild symbols: the 2nd, 3rd, 4th or 5th reel can be covered with Wild symbols.

### **GAMEPLAY**

Balance - Displays your account balance. Click Balance to Make a deposit.

Bet - Displays the bet value for a spin. Click Plus and Minus buttons or the bet value to set your bet.

Spin - When you are ready to submit your bet click Spin to start the game. The bet amount is ded ucted from your balance and game round is started.

Autoplay - Hold the Spin button to choose the number of auto spins. The selected number of spin s starts automatically with the same bet value as the spin whereby the auto spins mode is activate d. Anytime you may click Spin button again to stop auto spins. You can choose additional condit ions to stop autoplay in the Game Settings.

Win - Displays the win for the current spin or the last win payout step.

Paytable - Displays all coefficients for each symbol combination, description of the game feature s and all information about the paylines. Click Info button to open Paytable.

By clicking the Settings (gear) button you can open the game settings interface, and change the s ound, input, visual and autospin settings.

Swipe mode - Swipe down to spin the reels. Long press anywhere on the reels to open autospin p anel.

Anytime you may turn on/off the sound, turn on/off the turbo mode and enter/exit fullscreen in the bottom right corner.

## HOW TO CALCULATE THE PAYLINE WINS

- Count the number of identical symbols formed in sequence on the payline from the most left to right reel.
- Check the coefficient for the corresponding number of symbols shown in the Paytable.
- Payline win is equal to the coefficient multiplied by the bet.
- Only the highest win per payline is paid.

### RETURN TO PLAYER

The overall theoretical return to player is \$[RTP\_VALUE]%.

### RANDOMIZATION

The reels are spun with a fair and equal chance for each stop position by a random number gener ator.

For more information, visit http://evoplay.games/RNG.

# ADDITIONAL INFORMATION

Malfunction voids all pays and plays.

Game rules dated 06.08.2018.