Welcome to the Exploding Fruits rules!

GAME DESCRIPTION

Exploding Fruits is a 3-reel and 3-

row video slot. In the main game, the game is played 27 Ways to Win.

In the Free Spins game turns into a 5-reel, 4-row video slot with 64 Ways to Win.

The game has 8 regular symbols, Joker symbol, Energy counters, Free Spins and Ultra Jokers.

The objective is to spin the reels so that the symbols form a winning combination on the Ways to Win system.

The more expensive symbols in winning combination, the greater the win. The required number of symbols to create a winning combination, win coefficient and paylines are displayed in the Pa ytable.

FEATURES

Joker symbol

Joker symbol substitutes for all symbols in the winning combinations.

Joker symbol appears only on the central reel.

Energy bars

Two bars are placed along the edges of the reels.

When winning symbols explode, the bars are filled with their energy.

After explosion of the symbols the same number of cells are filling on each bar, that number is e qual to the number of exploded winning symbols.

For completely fill of the bars required the continuous series of 35 winning symbols.

The accumulated progress does not reset on drops without winning combinations. Fill of the bars are going to continue in the following rounds, if they prove to be winning.

The accumulated progress resets in the rounds without winning combinations.

When the bars are totally full, the Free Spins will be triggered.

The completely fill of the bars activates Free Spins.

After Free Spins, the bars will be empty.

Attention: Changing bet resets progress in the bars. To recover progress, turn back to the original bet value. Progress will be void if you make spin with new bet.

Galaxy of Free Spins

There are 3 rounds in Free Spins.

In Free Spins the reels structure upgrades: additional row for symbols and two Ultra Jokers, actin g as 1 and 5 reel, appear on the game field.

As result the number of Ways to Win increases from 27 to 64, and the maximum number of winn ing symbols in one combination increase up to 5.

Ultra Jokers

Ultra Jokers substitute for all symbols in the winning combinations and act as 1 and 5 reel. Ultra Jokers don't explode during wins.

Free Spins are played with the same Bet as the spin that activates Free Spins.

GAMEPLAY

Balance - Displays your account balance. Click Balance to Make a deposit.

Bet - Displays the bet value for a spin. Click Plus and Minus buttons or the bet value to set your bet

Spin - When you are ready to submit your bet click Spin to start the game. The bet amount is ded ucted from your balance and game round is started.

Autoplay - Hold the Spin button to choose the number of auto spins. The selected number of spin s starts automatically with the same bet value as the spin whereby the auto spins mode is activate d. Anytime you may click Spin button again to stop auto spins. You can choose additional condit ions to stop autoplay in the Game Settings.

Win - Displays the win for the current spin or the last win payout step.

Paytable - Displays all coefficients for each symbol combination, description of the game feature s and all information about the paylines. Click Info button to open Paytable.

By clicking the Settings (gear) button you can open the game settings interface, and change the s ound, input, visual and autospin settings.

Swipe mode - Swipe down to spin the reels. Long press anywhere on the reels to open autospin p anel.

Anytime you may turn on/off the sound, turn on/off the turbo mode and enter/exit fullscreen in the bottom right corner.

HOW TO CALCULATE WINS BASED ON WAYS TO WIN

- Winning combinations are formed according to the 27 Ways to Win in main game and 64 Ways to Win in Free Spins.
- Matching symbols in any positions on three adjacent reels, starting from leftmost to rightmost r eel, is a winning combination.
- The win for one combination is equal to the coefficient for the corresponding number of symbols multiplied by the bet.
- To get the exact number of winning combinations, you must multiply the number of the same s ymbols on the adjacent reels. For example: if the first reel contains 2 symbols, the second reel has 1 symbol and the third reel has 2 symbols. In this case, the total number of winning combinatio ns is 2x1x2 = 4.
- All Way Wins are summed together after spin or drop.
- The winning symbols explode and disappear and the new symbols drop into the vacant places, potentially creating more wins.
- Additional drops continue until there are no more wins on the reels.
- Only the highest win in each winning combination is paid.
- Malfunction voids all pays and plays.

RETURN TO PLAYER

The overall theoretical return to player is \$[RTP_VALUE]%.

RANDOMIZATION

The reels are spun with a fair and equal chance for each stop position by a random number gener ator. For more information, visit http://evoplay.games/RNG.

ADDITIONAL INFORMATION Malfunction voids all pays and plays. Game rules dated 05.04.2020.