

Welcome to Midnight Show Rules!

GAME DESCRIPTION

Midnight Show is a 5-reel, 3-row slot. The game is played with 20 fixed paylines. The game has 8 regular symbols, 2 types of Wild symbols, Scatter and Bonus symbols, Free Spins game, Bonus game and Random events. The objective is to spin the reels so that the symbols form a winning combination on the existing paylines. A winning combination of identical symbols is formed in sequence from both leftmost to right and rightmost to left. The more matching symbols lined up the greater the win. The required number of symbols for creating a winning combination, win coefficient, and paylines are displayed in the Paytable.

GAME FEATURES

Bonus symbols

Bonus symbols appear on the 1st, 3rd and 5th reels only.
Landing 3 Bonus symbols trigger a Bonus game.

Scatter symbols

Scatter symbols appear on the 1st, 3rd and 5th reels only.
Landing 3 Scatter symbols trigger a Free Spins game.

Wild symbols

Wild symbol present as characters of Showman and Beauty.
Wild symbols substitute for all symbols, except Scatter and Bonus symbols.
Wild symbols appear on the reels during the Random event and present on the 1st and 5th reel during the Free Spins.

Random events

Random events can be activated after any losing spin.
Random events can be activated during the main game only.

Hocus Pocus

There are three types of Hocus Pocus event in the game.

Type: 1

Curtain lands on the 1st and 2nd reels and cover them.
When this feature is triggered, the curtain replaces all symbols that were covered by one type of regular symbol.
When the curtain lands and reveals symbols, all matching symbols from left to right and from right to left on a win line are paid.

Type: 2

Curtain lands on the 2nd, 3rd and 4th reels and cover them.
When this feature is triggered, the curtain replaces all symbols that were covered by one type of r

regular symbol.

When the curtain lands and reveals symbols, all matching symbols from left to right and from right to left on a win line are paid.

Type: 3

Curtains land on the 4th and 5th reels and cover them.

When this feature is triggered, the curtain replaces all symbols that were covered by a regular symbol.

When the curtain lands and reveals symbols, all matching symbols from left to right and from right to left on a win line are paid.

Walking Wilds

After a Wild symbol appears on the reels and all bet wins are awarded for that spin, Wild shifts one place horizontally on the reels and a Respin is awarded.

Wilds that shift horizontally during Respins are called Walking Wilds.

There are 2 different types of Walking Wild symbols: Showman Wild and Beauty Wild.

Beauty Wild appears on the 1st reel and move horizontally one reel to the right at the start of each Respin until it reaches the 5th reel, while Showman Wild appears on the 5th reel and move one place to the left at the start of each Respin until it reaches the 1st reel.

Wild symbols remain on the reels and continue to activate Respins until they disappear from the reels.

The maximum number of Respins is 4.

Free Spins

Beauty Wild and Showman Wild present in the Free Spins game.

Beauty Wild may appear on the 1st reel and the Showman Wild may appear on the 5th reel.

Beauty Wild and a Showman Wild may be merging together on the reels in the Free Spins game.

When one of the Wild symbols appears on the 1st or 5th reel in full size and another Wild symbol present on the reels from the opposite position then Free Respins is triggered.

During the Free Respins: Beauty Wild moves horizontally one reel to the right at the start of each Respin while Showman Wild moves one place to the left at the start of each Respin.

Wilds merge together on the second Free Respin.

After they merging, Free Respins ends and Free Spins continue.

Merged wild stay on the reel until the end of Free Spins.

If Merged Wild present on the reels, no more Wilds appears on the 1-st and 5-th reels.

Bonus game

A Bonus game is played in the following way.

At the beginning of the Bonus game, you need to choose a red or blue colour that presents on the wheel.

After that, the wheel starts to spin and stops in a random position.

If the wheel stops at your chosen colour, then the multiplier indicated on the sector is added to the total multiplier and you can spin the wheel again.

The maximum number of spins is 5.

At the end of the Bonus game, all winnings are multiplied by the accumulated multiplier.

Bonus wheel sectors

There are 4 blue and 4 red sectors on the wheel.

In the first round, each sector displays a coefficient, from x2 to x5.

The minimum and maximum multiplier are x2 and x80 respectively.

At the end of Bonus game, the total win from the Bonus game is added to any wins from the spin that activated Bonus game.

Win multiplier

Awards a stake multiplier of the value shown.

All multipliers won in a single round are added to the total multiplier.

+X: Adds x to the value of all win multipliers.

The multiplier on the sectors is doubled after each spin.

The x2, x3, x4, x5 sectors award wins that are 2, 3, 4 or 5 times the total bet.

The potential prizes for the first spin: x2, x3, x4, x5

The potential prizes for the second spin: x4, x6, x8, x10

The potential prizes for the third spin: x8, x12, x16, x20

The potential prizes for the fourth spin: x16, x24, x32, x40

The potential prizes for the fifth spin: x32, x48, x64, x80

Bonus game is played with the Bet that activated Bonus game.

GAMEPLAY

Balance - Displays your account balance. Click Balance to Make a deposit.

Bet - Displays the bet value for a spin. Click Plus and Minus buttons or the bet value to set your bet.

Spin - When you are ready to submit your bet click Spin to start the game. The bet amount is deducted from your balance and game round is started.

Autoplay - Hold the Spin button to choose the number of auto spins. The selected number of spins starts automatically with the same bet value as the spin whereby the auto spins mode is activated. Anytime you may click Spin button again to stop auto spins. You can choose additional conditions to stop autoplay in the Game Settings.

Win - Displays the win for the current spin or the last win payout step.

Paytable - Displays all coefficients for each symbol combination, description of the game features and all information about the paylines. Click the Info button to open Paytable.

By clicking the Settings (gear) button you can open the game settings interface, and change the sound, input, visual and auto spin settings.

Swipe mode - Swipe down to spin the reels. Long press anywhere on the reels to open auto spin panel.

Anytime you may turn on/off the sound, turn on/off the turbo mode and enter/exit fullscreen in the bottom right corner.

HOW TO CALCULATE PAYLINE WINS

- Count the number of identical symbols lined up in sequence on the payline both leftmost to right and rightmost to left.
- Check the coefficient for the corresponding number of symbols shown in the Paytable.
- Payline win is equal coefficient multiplied by the bet.
- Only the highest win per payline is paid.

RETURN TO PLAYER

The overall theoretical return to player is \$[RTP_VALUE]%.

RANDOMIZATION

The reels are spun with a fair and equal chance for each stop position by a certified random number generator. For more information, visit <http://evoplay.games/RNG>.

ADDITIONAL INFORMATION

Malfunction voids all pays and plays.
Game rules last updated 28.05.2020.