Welcome to the Surf Zone rules!

GAME DESCRIPTION

Surf Zone is a 5-reel, 4-row video slot. The game is played with 25 fixed paylines.

The game has 9 regular symbols, Wild symbol, Double Wild symbol, multipliers, Free Spins and Betting.

The objective is to spin the reels so that the symbols form a winning combination on the existing paylines.

The more expensive symbols in winning combination, the greater the win. The required number of symbols to create a winning combination, win coefficient and paylines are displayed in the Pa ytable.

FEATURES

Wild symbol

Wild symbol substitutes for all symbols in the winning combinations.

3 and more Wild symbols on a payline are paid as a similar combination consisting of the most expensive symbols according to Paytable.

Multipliers for Surfers

A random Multiplier from x2 to x5 is generated at the start of every round in the main game.

The win for all combinations consisting of the Surfers symbols will be increased by that Multipli er.

Multiplier does not apply to the winning combinations consisting of the base symbols: 10, J, Q, K, A.

Multiplier is shown on the screen or screens depending on the version of the game.

Free Spins

Free Spins are activated by a special combination consisting of the 5 different symbols:

Wild symbol must appear on the 3rd reel, and unique Surfers symbols must appear on the reels 1, 2, 4, 5, taking two positions on them.

The Surfers symbols aren't assigned to the specific reels, they can appear on them in any order. Before the start of Free Spins, all 5 symbols will line up, and Wild will turn into Double Wild symbol.

There are 10 Free Spins.

Free Spins are played with the same Bet as the spin that activates Free Spins.

Double Wild symbol

Every Free Spin Double Wild symbol appears on the 3rd reel. It can take both one and two positions on the reel.

Double Wild symbol substitutes for all symbols in the winning combinations.

If Double Wild symbol is a part of winning combination consisting of the Surfers symbols, Perso nal Multiplier of that symbols increase by x1.

Double Wild symbol appears only during Free Spins.

Personal Multipliers

In Free Spins every Surfer symbol has its own Personal Multiplier.

Every winning combination consisting of the Surfers symbols is increased by its Personal Multip lier.

At the start of Free Spins all Personal Multipliers are equal to x1. But Multipliers can increase up to x11 during Free Spins.

Personal Multiplier increases by x1 every time when Double Wild symbol take part in the winnin g combination consisting of Surfers symbols.

Per one round every Personal Multiplier can increase only by x1.

Personal Multiplier doesn't increase if Double Wild symbol isn't a part of winning combination c onsisting of Surfers symbols.

All Personal Multipliers are displayed on the screens between rounds in the Free Spins.

Personal Multipliers are not apply to the winning combinations consisting of the base symbols: 1 0, J, Q, K, A.

Betting

In the Free Spins you also can take part in the additional gamble.

During Free Spins Surfers symbols compete, increasing their Personal Multipliers.

Before the start of Free Spins you can bet on the result of this competition.

You can place bet on one of the 5 results:

- Penguin's victory
- Parrot's victory
- Seagull's victory
- Pelican's victory
- Draw

The Victory means that according to the results of 10 Free Spins the Personal Multiplier of one S urfer symbol has increased more than Personal Multipliers of other Surfers symbols.

The Draw means that the winner cannot be identified, because two or more Surfers symbols have the same maximum Personal Multiplier.

Choose the icon to see the information about Multiplier, Odds, Stake and Prize.

Betting is not necessary. You can refuse to participate by clicking "Skip" button.

To Place Bet, choose the corresponding icon and click the "Place Bet" button.

The amount of bet is fixed; it is equal to the total bet in the Free Spins activation round.

Attention: the placed bet cannot be canceled or changed during Free Spins.

If you win, prize will be added to the total win received in Free Spins.

GAMEPLAY

Balance - Displays your account balance. Click Balance to Make a deposit.

Bet - Displays the bet value for a spin. Click Plus and Minus buttons or the bet value to set your bet.

Spin - When you are ready to submit your bet click Spin to start the game. The bet amount is ded ucted from your balance and game round is started.

Autoplay - Hold the Spin button to choose the number of auto spins. The selected number of spin s starts automatically with the same bet value as the spin whereby the auto spins mode is activate d. Anytime you may click Spin button again to stop auto spins. You can choose additional condit

ions to stop autoplay in the Game Settings.

Win - Displays the win for the current spin or the last win payout step.

Paytable - Displays all coefficients for each symbol combination, description of the game feature s and all information about the paylines. Click Info button to open Paytable.

By clicking the Settings (gear) button you can open the game settings interface, and change the s ound, input, visual and autospin settings.

Swipe mode - Swipe down to spin the reels. Long press anywhere on the reels to open autospin p anel.

Anytime you may turn on/off the sound, turn on/off the turbo mode and enter/exit fullscreen in the bottom right corner.

HOW TO CALCULATE THE PAYLINE WINS

- Count the number of identical symbols formed in sequence from the most left to the right reel on the payline.
- Check the coefficient for the corresponding number of symbols shown in the Paytable.
- Payline win is equal to the coefficient multiplied by the bet.
- Only the highest win per payline is paid.

RETURN TO PLAYER

The overall theoretical return to player is \$[RTP_VALUE]%.

RANDOMIZATION

The reels are spun with a fair and equal chance for each stop position by a random number gener ator. For more information, visit http://evoplay.games/RNG.

ADDITIONAL INFORMATION

Malfunction voids all pays and plays.

Game rules dated 06.05.2020.