GOLDEN DUNES GAME RULES

Golden Dunes is a video slot game, played on 5 reels, 3 rows and up to 25 paylines. It features Wild symbol, Scatter symbol, Bonus with re-pick and Free Spins feature.

Payout rules

- All winning combinations must appear from left to right and start on the 1st reel, unless explicitly stated otherwise.
- Only the highest win is paid for each active payline.
- Payline wins are multiplied by the active line points.
- Scatter wins are multiplied by total bet and added to the payline wins.
- Bonus feature wins and Free spins feature wins are added to Scatter and payline wins.
- Free spins play at the same bet amount as the last spin.
- All displayed prizes are prize totals with all applicable multipliers already taken into account.

Payout Additional Info

- Payouts in the pay table are shown in credits.
- Balance, bet and win are shown in player's currency.
- Malfunction voids all pays and plays.
- Based on the optimal player strategy, RTP of this game is 96.5%.
- Hit frequency of this game is 66.42%.

Wild Symbol

- Compass of Faith Wild symbol substitutes for all symbols except the Lost Treasure Scatter symbol.
- When a combination of Compass of Faith Wild symbols on an active payline includes at least one Master of the Oasis bonus symbol, Wild symbol also substitutes for the bonus symbol. This combination both awards the win from the Wild symbols combination and starts the Treasure Hunt bonus feature.
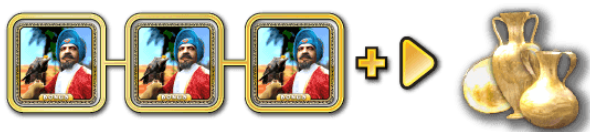
Free Spins feature

Lost Treasure free spins feature

- 10 Free spins start when 3, 4 or 5 Lost Treasure Scatter symbols appear anywhere on the screen.
- All wins of the Free spins feature – except wins of the Treasure Hunt bonus feature triggered within the Free spins feature – are multiplied by 3.
- Additional 10 free spins can be won within Free spins feature infinitely (multiplier remains 3).

Bonus feature

The Treasure Hunt bonus feature

The Treasure Hunt bonus feature starts when 3, 4 or 5 Master of the Oasis bonus symbols appear consecutively on an active payline, forming a bonus combination. Symbols must appear from left to right and start on the 1st reel.

- After first pick a player may collect winnings and return to previous game state (Either base game or Free spins) or re-pick any of the uncovered artefacts once or more. Higher number of triggering symbols grants more tries and higher prize values.
- - 3 bonus symbols > 1 repick
- - 4 bonus symbols > 2 repicks
- - 5 bonus symbols > 3 repicks

Desktop User Interface Elements

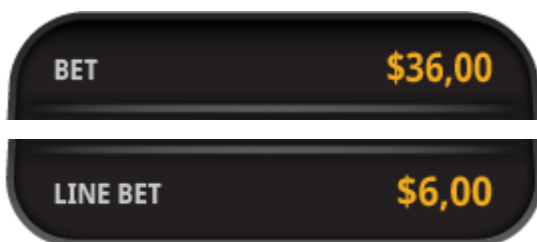|		
(i) Info	**Info Button**	Opens info pages for the game.
Cashier	**Cashier Button**	Opens cashier.
🔊	**Sound On/Off Toggle**	Toggles game sound setting between on and off.
⊗	**Close Game Button**	Opens dialog box to confirm or cancel game closing.
10	**Number of Lines Button**	Opens the dropdown where player can choose to change number of playing lines. Clicking on it again collapses the

		dropdown.
	Coin Size Button	Opens the dropdown where player can choose to change coin size. Clicking on it again collapses the dropdown.
	Coins Per Line Button	Opens the dropdown where player can choose to change number of coins per line played. Clicking on it again collapses the dropdown.
	Bet Info Display	Displays the size of total bet.
	Line Bet Info Display	Displays the size of line bet.
	Autoplay Button	Depending on settings, starts autoplay or opens advanced autoplay dialog.
	Number of Autoplays Button	Depending on settings, opens a dropdown with numbers of autoplay spins for closing or opens advanced autoplay dialog

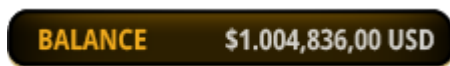|		
	Max Bet Button	Sets lines and number of coins to maximum number and starts the spin.
	Stop/Spin Button	Starts or stops the spin, depending on the phase the game is in.
	History Button	Opens player's round history for the game in question.
BALANCE $1.004,836,00 USD	**Balance Info Display**	Displays the current player's balance amount.
Click Spinn to start playing! Good luck!	**Info Line**	Displays messages about the game events.
$100,00 USD WIN	**Win Info Display**	Displays total win for the spin, if any.

Advanced Autoplay Elements

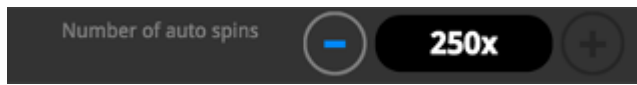|		
AUTOPLAY SETTINGS	**Autoplay Settings**	Displays the title of the dialog.
Bet per spin €0,05	**Bet Per Spin Control**	Provides means to set the bet amount for a single spin.
Stop if balance is decreased by €0,00	**Loss Limit Control**	Provides means to stop the autoplay after a set loss limit for the run has been reached.
ON Stop if single win is greater than €0,00	**Single Win Control**	Provides means to stop the autoplay after a

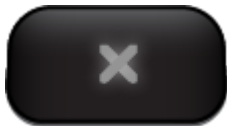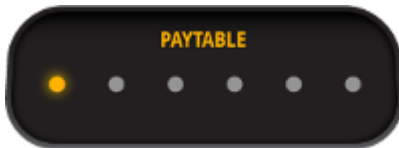|		single win amount in an autoplay runs tops the set value.
	Number of Spins Control	Provides means to set the maximum number of autoplay spins for a single run.
	Start Autoplay Button	Starts the autoplay run with a set parameters.

Info Screen Elements

	Close Info Screen Button	Closes the info pages for the game.
	Page Back Button	Navigates one page back in info pages.
	Current Page Info Display	Displays the title of the current info page and the location in info pages.
	Page Forward Button	Navigates one page forward in info pages.