

Sticky Diamonds Red Hot Firepot

Sticky Diamonds Red Hot Firepot

Sticky Diamonds features free games in which all visible Wilds are sticky and there is a mystery chance for a second free games series right after the first one. Now also available with the great adventure of an additional jackpot side game.

Game

Reels: 5

Paylines: 10

"Diamond" is Wild and substitutes for all symbols except Scatters.

Wild appears on reel 1/3/5 only.

"Lightning" is Scatter.

Scatter symbols occur in base game only.

Free games

11 free games are triggered by 3/4/5 Scatters.

During free games feature it is possible to trigger additional free games.

During the free games feature any visible "Diamond" is sticky. So it stays on its reel position and is evaluated for this position until the end of the free games feature. Symbols occurring behind "Diamond" were not evaluated.

After the first series of free games there is the random chance of getting a Mystery Retrigger. If that happens a second free games series will start immediately after the first one.

At the beginning of the Mystery Retrigger the "Diamonds" of the first free games series will be reset and leave the reel frame with the first spin.

Side Game

RED HOT FIREPOT

With an additional bet the Red Hot Firepot Jackpot Feature is activated, which can trigger a jackpot side game with every spin.

When the Red Hot Firepot is triggered, three ovens appear that open successively from left to right. If all



three ovens are lit, continue to the Firepot draw. The collected points on the reels fill the thermometer and thus determine the Jackpot win.

Questionmark symbols can be worth between 7 and 15 points.

The player can choose between different additional bets.

With increasing additional bet per spin a higher win is possible, the chance to trigger the Firepot is increased and a prefillment is awarded to the thermometer.

Gamble

Card gamble

The card gamble can be entered by clicking the gamble button with the cards symbol. The win can be gambled by betting on the color of the next card. If the color of the drawn card matches the choice, the win is doubled. In case the colors don't match, the risked win is lost.

Ladder gamble

The ladder gamble can be entered by clicking the gamble button with the ladder symbol. In case of win, you will land on the highlighted step above your current one, in case of loss on the highlighted lower one.

Gambling is not possible for high wins or in autoplay mode.

Rules

All wins begin with the leftmost reel and pay left to right for identical symbols on adjacent reels. All wins count on payed lines only. Wins on different lines are added. Only the highest win counts on each line.

Scatters pay in any position. Scatter wins are added to line wins. Only the highest Scatter win counts.

Free games are free-to-play. Bet per line and lines played are the same as in the spin that triggered the free games feature. Reel strips during free games are different to the reel strips during paid games.

Return to Player (RTP)

This game has a return to player 96.08%.

This side game has a return to player of at least 96.05% .

This RTP represents the long term theoretical game payout.

Wins and winning combinations are shown in the paytable.










Malfunction voids all pays and plays.

Operation


In general

TOTAL BET increase/decrease bet






| | | |
|---|---------------|---|
| | LINES | increase/decrease number of lines |
| | MAX BET | maximum bet and number of lines |
|  | FIREPOT | activates and deactivates firepot bets |
|  | SPIN | total bet is deducted from balance, reels start to spin during a spin: reels stop immediately |
|  | STOP | reels stop immediately |
| | AUTO | reels spin automatically |
|  | AUTO OFF | stops automatic reel spin |
|  | CARD GAMBLE | gamble win in card gamble |
|  | LADDER GAMBLE | gamble win in ladder gamble |
|  | TAKE WIN | take the win, win is booked to balance |
|  | MENU | setting options and information |
|  | HOME | back to the main screen |

Free games

| | | |
|--|------|---|
|  | STOP | stops countdown for automatic free games entry (if game has free games), free games have to be started manually |
|--|------|---|





Card gamble

| | | |
|---|-------|---|
|  | RED | gambles on red |
|  | BLACK | gambles on black |
|  | SPLIT | collect half of the win, the second half can still be gambled |

Ladder gamble

| | | |
|---|-------------|--------------------------|
|  | GAMBLE STEP | gambles on the next step |
|---|-------------|--------------------------|

Menu

| | | |
|---|----------|---|
| | +/- | increase/decrease bet and if applicable number of lines |
|  | PAYTABLE | display of winning combinations |
|  | INFO "i" | rules |
|  | SETTINGS | more setting options |
|  | SOUND | turn sound on/off |



Settings

- TURBO SPIN reels spin faster
- AUTOMATIC FREE GAMES ENTRY free games start after countdown (if game has free games)
- LEFT HAND MODE user interface for left-handers (only mobile)

Paylines

