

## GAME RULES

All symbols pay from left to right on adjacent reels starting from the leftmost reel.



5 - 500  
4 - 300  
3 - 100



5 - 300  
4 - 100  
3 - 20



5 - 300  
4 - 100  
3 - 20



5 - 200  
4 - 20  
3 - 10



5 - 200  
4 - 20  
3 - 10



5 - 200  
4 - 20  
3 - 10



This symbol is WILD and substitutes for all symbols. It appears on all reels.

## RAINBOW ROAD



Hit 3, 4 or 5 RAINBOW ROAD SCATTERS anywhere on the screen to trigger the bonus.

The RAINBOW ROAD BONUS can also be triggered via the ELIMINATOR BONUS. In the RAINBOW ROAD BONUS there are 22 points. Each point represents a potential money award or a trigger of the EMERALD KING MINI SLOTS BONUS feature. Spin the MINI SLOT on the screen to advance to different points. The MINI SLOT can award up to 6 steps or COLLECT. The round starts from the first point on the map.

Advance as many points on the map as number of steps hit in the MINI SLOT.

The last point on the map is called BIG MONEY and has a random value of 50x, 60x, 70x, 80x, 90x, 100x, 125x, 150x, 200x, 300x, 400x, 1000x or 20,000x.

If COLLECT is awarded by the MINI SLOT, the round ends, and the value from the current map point is awarded. The round also ends if the last point on the map has been reached.

## PICK ME BONUS



Hit 3, 4 or 5 ELIMINATOR SCATTERS anywhere on the screen to trigger the bonus.

In the ELIMINATOR BONUS click on the SCATTER symbols on the screen to reveal random values and eliminate those SCATTER symbols. Only the value of the last SCATTER revealed is awarded.

Depending on the number of SCATTERS that triggered the feature different win values are possible as follows:

5x SCATTER - 50x to 200x total bet randomly or trigger for the RAINBOW ROAD BONUS  
4x SCATTER - 10x to 40x total bet randomly or trigger for the RAINBOW ROAD BONUS  
3x SCATTER - 5x to 20x total bet randomly or trigger for the RAINBOW ROAD BONUS

## EMERALD KING MINI SLOTS BONUS

At every spin random reels can get a green background. When all 5 reels turn to green the BONUS is triggered. During the feature up to 5 mini slot machines can appear randomly. They have their own symbols, with different awards:



1 - 300



1 - 200



1 - 100



1 - 20

ANY

During the round each mini slot machine spins and gives wins individually. After every win, the mini slot machine will spin again until there are no more wins. The round ends when all the mini slot machines have stopped spinning and the game awards all of the wins that have been gathered during the round.

Special reels are in play during the feature.

The feature cannot be retrigged.

## VOLATILITY

High volatility games pay out less often on average but the chance to hit big wins in a short time span is higher.

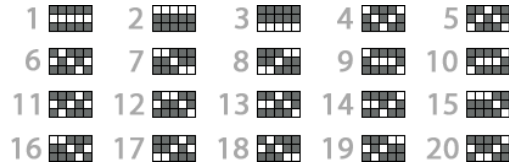
All symbols pay from left to right on selected paylines.

All wins are multiplied by bet per line.

All values are expressed as actual wins in coins.

Only the highest win is paid per line.

When winning on multiple paylines, all wins are added to the total win.



## MAX WIN

The maximum win amount is limited to 20,000x bet in both base game and free spin. If the total win of a FREE SPINS ROUND reaches 20,000x bet the round immediately ends, win is awarded and all remaining free spins are forfeited

SPACE and ENTER buttons on the keyboard can be used to start and stop the spin.

The theoretical RTP of this game is 96.71%

Malfunction voids all pays and plays.


MINIMUM BET £0.20

MAXIMUM BET £240.00

## HOW TO PLAY

Click the  or  buttons to change the bet value and open the bet menu. Select the bet you want to use in the game.


## MAIN GAME INTERFACE

 opens the SETTINGS menu that contains settings which affect the way the game is being played.

 opens the Information page

CREDIT and BET labels show the current balance and current total bet.

Click on the labels to switch between coins view and cash view.

and  change up or down the current bet and open the bet menu, where you can change the bet denominations.

 starts the game

AUTOPLAY opens the automatic play menu

## SETTINGS MENU

INTRO SCREEN – toggles the introductory screen on and off

AMBIENT – toggles the ambient sound and music in the game on and off

SOUND FX – toggles the game's sound effects on and off

GAME HISTORY – opens the game history page

## INFORMATION SCREEN

 and  scroll between information pages

 closes the information screen

## BET MENU

The bet menu shows the number of lines available in the game, and the current total bet in both coins and cash.

Use the  and  buttons in the COINS PER LINE and COIN VALUE fields to change the values.

The maximum win amount is limited to 20000X bet. If the total win of a round reaches 20000X bet the round immediately ends, win is awarded up to the cap and all remaining features are forfeited.

## AUTOPLAY

Click on the buttons showing the number of possible auto-spins to start Autoplay

SKIP SCREENS option auto-skips the feature introduction and end screens after a short period of time

### **STOP AUTOPLAY**

**ON ANY WIN** – whenever you win something, the Autoplay function stops

**IF FEATURE IS WON** – whenever a feature like bonus game or free spins is won, Autoplay will stop

**IF SINGLE WIN EXCEEDS** – whenever a single win is above the sum written in this field, the Autoplay function stops

**IF CASH INCREASES BY** – whenever your current balance is above the sum written in this field,  
the Autoplay function stops

**IF CASH DECREASES BY** – whenever your current balance is below the sum written in this field,  
the Autoplay function stops

**START AUTOPLAY** – starts the Autoplay function