

GAME RULES


All symbols pay from left to right on adjacent reels starting from the leftmost reel.

 5 - 5000 4 - 1000 3 - 100 2 - 10	 5 - 2000 4 - 400 3 - 40 2 - 5	 5 - 750 4 - 100 3 - 30 2 - 5	 5 - 750 4 - 100 3 - 30 2 - 5	
 5 - 150 4 - 40 3 - 5	 5 - 150 4 - 40 3 - 5	 5 - 100 4 - 25 3 - 5	 5 - 100 4 - 25 3 - 5	 5 - 100 4 - 25 3 - 5

5 - 200x total bet
4 - 20x total bet
3 - 2x total bet



This symbol is both SCATTER and WILD and substitutes for all symbols. SCATTERS pay according to the symbol payable.

Hit 3 or more  anywhere on the screen to trigger the FREE SPINS FEATURE.



At every spin, a special mystery symbol is selected randomly. This symbol may expand vertically to cover all 3 positions on the reel. Special expanding symbols pay anywhere according to their payable. Expansion is triggered only if enough symbols for a win are present, after the payout of regular paying symbols.

FREE SPINS

10 free spins are awarded. Before the round starts, two special mystery expanding symbols are selected randomly.

During the FREE SPINS, after the payout of regular symbols, the special symbols may expand vertically, one after the other, to cover all 3 positions on the reel. The special expanding symbols pay according to their payable, on all reels, and even on non-adjacent positions. Expansion is triggered only if enough symbols for a win are present.

Hitting 3 or more  during the FREE SPINS ROUND awards 10 more free spins with the currently selected special symbols. There is no limit to the number of possible re-triggers.

Special reels are in play during the feature.

VOLATILITY

High volatility games pay out less often on average but the chance to hit big wins in a short time span is higher.

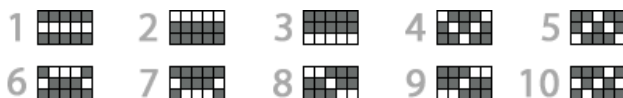
All symbols pay from left to right on selected paylines.

Free Spins win is added to the payline win.

All wins are multiplied by bet per line.
All values are expressed as actual wins in coins.
Only the highest win is paid per line.

When winning on multiple paylines, all wins are added to the total win.

Free spins win is awarded to the player after the round completes.
Free spins total win in the history contains the whole win of the cycle.



The theoretical RTP of this game is 94.5%

MINIMUM BET: £0.10

MAXIMUM BET: £100.00

SPACE and ENTER buttons on the keyboard can be used to

start and stop the spin.

Malfunction voids all pays and plays.

HOW TO PLAY


Click the  or  buttons to change the bet value and open the bet menu. Select the bet you want to use in the game.


MAIN GAME INTERFACE

 opens the SETTINGS menu that contains settings which affect the way the game is being played.

 opens the Information page

CREDIT and BET labels show the current balance and current total bet.
Click on the labels to switch between coins view and cash view.

and  change up or down the current bet and open the bet menu, where you can change the bet denominations.

 starts the game

 opens the automatic play menu

SETTINGS MENU

INTRO SCREEN – toggles the introductory screen on and off

AMBIENT – toggles the ambient sound and music in the game on and off

SOUND FX – toggles the game`s sound effects on and off

GAME HISTORY – opens the game history page

INFORMATION SCREEN

 and  scroll between information pages

 closes the information screen

BET MENU

The bet menu shows the number of lines available in the game, and the current total bet in both coins and cash.

Use the  and  buttons in the COINS PER LINE and COIN VALUE fields to change the values.

AUTOPLAY

Click on the buttons showing the number of possible auto-spins to start Autoplay

SKIP SCREENS option auto-skips the feature introduction and end screens after a short period of time

STOP AUTOPLAY

ON ANY WIN – whenever you win something, the Autoplay function stops

IF FEATURE IS WON – whenever a feature like bonus game or free spins is won, Autoplay will stop

IF SINGLE WIN EXCEEDS – whenever a single win is above the sum written in this field, the Autoplay function stops

IF CASH INCREASES BY – whenever your current balance is above the sum written in this field, the Autoplay function stops

IF CASH DECREASES BY – whenever your current balance is below the sum written in this field, the Autoplay function stops

START AUTOPLAY – starts the Autoplay function