GAME RULES

All symbols pay from left to right on adjacent reels starting from the leftmost reel





6 - 50 5 - 30 4 - 20 3 - 10













6 - 16 5 - 8 4 - 4







This symbol is WILD and substitutes for all symbols except for the SCATTER and HAMMER symbol. WILD symbol appears only on reels 2, 3, 4 and 5, on the top row.









Wins awarded for left to right adjacent symbol combinations of any size.
Reels 1 and 6 can have up to 7 symbols. Reels 2, 3, 4 and 5 can have

up to 6 symbols, along with another symbol on the top row. The top row of reels 2 to 5 spins independently from left to right. In total the maximum number of possible ways to win is 117649.



TUMBLE FEATURE

The TUMBLE FEATURE means that after every spin, winning combinations are paid and all winning symbols disappear. The remaining symbols fall to the bottom of the screen and the empty positions are replaced with new symbols coming from above. New symbols are of the same size as the inital spin result, before tumbles. Tumbling will continue until no more winning combinations appear as a result of a tumble. All wins are added to the player's balance after all the tumbles resulted from a base spin have been played.

HAMMER FEATURE



This is the HAMMER symbol. The HAMMER symbol does not pay. The HAMMER symbol always takes 2 horizontal positions on the screen and can appear only on the top row of reels 2, 3, 4 and 5

Whenever the HAMMER hits fully, as a 2 positions wide symbol, as a result of a normal spin or a tumble, all symbols on the reels below it are transformed into WILDS. If as a result of a tumble, the HAMMER symbol changes to a new position on the top row, all symbols on the reels below it are transformed into WILDS. The HAMMER feature does not trigger if the HAMMER symbol is not fully visible on the top row or does not change position after a tumble.

MAX WIN

The maximum win amount is limited to 5,000x bet. If the total win of a FREE SPINS ROUND reaches 5,000x the round immediately ends, win is awarded and all remaining free spins are forfeited

FREE SPINS



This is the SCATTER symbol. It appears on all reels and can hit of any size that is possible on the reel. Hit 4 or more SCATTER symbols anywhere on the screen, forming the word THOR to trigger the FREE SPINS feature.

4 SCATTER symbols forms the word "THOR" and awards 10 free spins.

5 SCATTER symbols forms the word "THOR" and one "+4" and awards 14 free spins.
6 SCATTER symbols forms the word "THOR" and two "+4" and awards 18 free spins.
7 SCATTER symbols forms the word "THOR" and three "+4" and awards 22 free spins.

8 SCATTER symbols forms the word "THOR" and four "+4" and awards 26 free spins. 9 SCATTER symbols forms the word "THOR" and five "+4" and awards 30 free spins.

Before the round starts, if 10 to 18 free spins were won, you can gamble to win more free spins or collect at any time to start the round. Gambling is not possible if 26 or 30 free spins were won from the base game. If you gamble, a wheel spins and stops on either a win or lose position. If it stops on a win, the number of free spins won increases by 4. If it stops on a lose all free spins are lost and the round ends. It can only be

gambled up to 22 free spins.
When gambling from 10 to 14 free spins the chance to win is 62.81%. When gambling from 14 to 18 free spins the chance to win is 70.39%.

When gambling from 18 to 22 free spins the chance to win is 75.02%.

The FREE SPINS round starts when you collect the free spins from gamble or enter it directly from the base game. The round starts with a 1x win multiplier. During the FREE SPINS feature, every tumble increases the multiplier by 1x until the end of the round. After every tumble the total win of that tumble is multiplied by the current win multiplier. Hit 3 SCATTER symbols during the round to win 4 more free spins.

> The HAMMER FEATURE is available during the FREE SPINS round. Special reels are in play during the feature.



High volatility games pay out less often on average but the chance to hit big wins in a short time span is higher.

Only the highest win is paid per winning combination on the same pay way. When winning on multiple pay ways, all wins are added to the total win.

Free spins and bonus wins are added to the payline win.

All wins are multiplied by base bet.

All values are expressed as actual wins in coins.

Free spins win is awarded to the player after the round completes. Free spins total win in the history contains the whole win of the cycle.

SPACE and ENTER buttons on the keyboard can be used to start and stop the spin.

The maximum RTP of this game is 96.97%
The minimum RTP of this game is 96.55%
MINIMUM BET: £0.20
MAXIMUM BET: £100.00

Malfunction voids all pays and plays.

HOW TO PLAY

Click the or buttons to change the bet value and open the bet menu. Select the bet you want to use in the game.

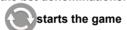
MAIN GAME INTERFACE

opens the SETTINGS menu that contains settings which affect the way the game is being played.

opens the Information page

CREDIT and BET labels show the current balance and current total bet. Click on the labels to switch between coins view and cash view.

and change up or down the current bet and open the bet menu, where you can change the bet denominations.



AUTOPLAY opens the automatic play menu

SETTINGS MENU

INTRO SCREEN – toggles the introductory screen on and off

AMBIENT – toggles the ambient sound and music in the game on and off

SOUND FX – toggles the game's sound effects on and off

GAME HISTORY – opens the game history page

INFORMATION SCREEN and scroll between information pages closes the information screen

BET MENU

The bet menu shows the number of lines available in the game, and the current total bet in both coins and cash.

Use the and buttons in the COINS PER LINE and COIN VALUE fields to change the values.

The maximum win amount is limited to 5000X bet. If the total win of a round reaches 5000X bet the round immediately ends, win is awarded up to the cap and all remaining features are forfeited.

AUTOPLAY

Click on the buttons showing the number of possible auto-spins to start Autoplay

STOP AUTOPLAY

ON ANY WIN - whenever you win something, the Autoplay function stops

IF SINGLE WIN EXCEEDS – whenever a single win is above the sum written in this field, the Autoplay function stops

IF CASH INCREASES BY – whenever your current balance is above the sum written in this field, the Autoplay function stops

IF CASH DECREASES BY – whenever your current balance is below the sum written in this field, the Autoplay function stops

START AUTOPLAY - starts the Autoplay function