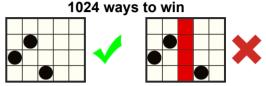
GAME RULES

All symbols pay from left to right on adjacent reels starting from the leftmost reel.





This is the WILD symbol and substitutes for all symbols except for BONUS and FIRECRACKER. WILD symbol appears on reels 2, 3 and 4.



Wins awarded for left to right adjacent symbol combinations.

WILD SWITCH FEATURE

During the base game and free spins whenever 6 or more of the same paying symbol appear anywhere on reels 2,3 or 4 they transform into WILD symbols.

WHEEL WITH FREE GAMES BONUS



This is the BONUS symbol. It appears on reels 2, 3 and 4. Hit 3 BONUS symbols to trigger the WHEEL WITH FREE GAMES BONUS.

When the round starts a WHEEL OF FORTUNE appears containing money values expressed as multipliers of total bet, GRAND, MAJOR, MINOR, MINI fixed jackpot values or a number from 6 to 50 free games. The wheel spins and stops on an award. If the hit is a money or jackpot value, the amount is awarded, values on the wheel are increased and the wheel spins again.

After the 5th wheel spin, the 6th level contains only free games prizes.

When the wheel stops on an amount of free games, the free games round begins, playing the amount that was won.

FIRECRACKERS



This is the FIRECRACKER symbol. It appears on reels 2,3,4 during the FREE GAMES ROUND.

Whenever a FIRECRACKER symbol hits, after the spin, it transforms randomly into and awards one of the following:

- Free games retrigger - 1 to 5 more free games - Money values - random from 100 to 5000 x bet per line

- Wild with multiplier - The FIRECRACKER is replaced with a WILD symbol that can have a random multiplier of 1x, 2x, 3x or 5x that applies to the total win of the spin and also multiplies wins from other firecracker money values. If a jackpot value is awarded on the same spin with a multiplier, the number of jackpots awarded is equal to the multiplier. If more than one multiplier appears on the same spin, the values multiply between each other - Jackpots - MAJOR, MINOR or MINI jackpot

If at the end of the round there is no win from the free games a prize of 10x total bet is awarded.

Special reels are in play during the free games round.



High volatility games pay out less often on average but the chance to hit big wins in a short time span is higher

Only the highest win is paid per winning combination on the same pay way.

When winning on multiple pay ways, all wins are added to the total win.

Free games and bonus wins are added to the payline win.

All wins are multiplied by base bet.
All values are expressed as actual wins in coins.
Free games win is awarded to the player after the round completes.
Free games total win in the history contains the whole win of the cycle.

The theoretical RTP of this game is 94.49%

SPACE and ENTER buttons on the keyboard can be used to start and stop the spin.

MINIMUM BET: £0.38
MAXIMUM BET: £190.00

Malfunction voids all pays and plays.

HOW TO PLAY

Click the or buttons to change the bet value and open the bet menu.

Select the bet you want to use in the game.

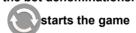
MAIN GAME INTERFACE

opens the SETTINGS menu that contains settings which affect the way the game is being played.

opens the Information page

CREDIT and BET labels show the current balance and current total bet. Click on the labels to switch between coins view and cash view.

and change up or down the current bet and open the bet menu, where you can change the bet denominations.



AUTOPLAY opens the automatic play menu

SETTINGS MENU

INTRO SCREEN – toggles the introductory screen on and off

AMBIENT – toggles the ambient sound and music in the game on and off

SOUND FX – toggles the game's sound effects on and off

GAME HISTORY – opens the game history page

INFORMATION SCREEN and scroll between information pages closes the information screen

BET MENU

The bet menu shows the number of lines available in the game, and the current total bet in both coins and cash.

Use the and buttons in the COINS PER LINE and COIN VALUE fields to change the values.

a round reaches 9000X bet the round immediately ends, win is awarded up to the cap and all remaining features are forfeited.

AUTOPLAY

Click on the buttons showing the number of possible auto-spins to start Autoplay

STOP AUTOPLAY

ON ANY WIN - whenever you win something, the Autoplay function stops

IF SINGLE WIN EXCEEDS - whenever a single win is above the sum written in this field, the Autoplay function stops

IF CASH INCREASES BY – whenever your current balance is above the sum written in this field, the Autoplay function stops

IF CASH DECREASES BY – whenever your current balance is below the sum written in this field, the Autoplay function stops

START AUTOPLAY - starts the Autoplay function