6 Fruits

6 Fruits is a 5-reel video slot featuring a Scatter symbol.
The game has 5 fixed paylines.
Payline wins pay leftmost to right.
Scatter symbols pay at any position onscreen.
Only the highest win is paid per active payline and/or per scatter combination.
Scatter wins are added to the payline wins.
Payline wins are added.
Winning combinations and payouts are made according to the Paytable.
Malfunction voids all pays and plays.
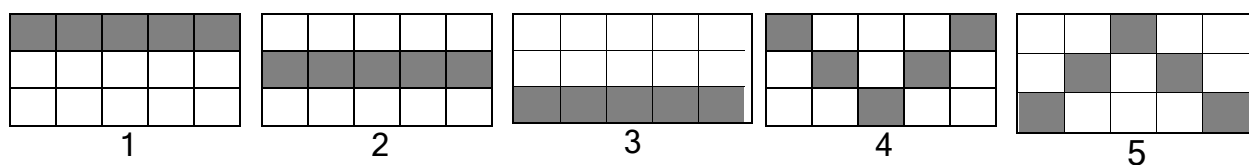
GAME LIMITS
Allowed bets: per operator
Maximal win: per operator
Payout (average return to player): per operator

The game User Interface (UI) panel is located at the bottom of the screen.

GAMBLE
You are able to gamble any win not exceeding [per operator].
The gamble feature is card based and you have to guess the color of the next revealed card.
A correct guess doubles the win; a wrong guess causes you to lose your win.

The win can be gambled until a wrong guess or until a limit is reached.
Collecting the win ends the gamble feature.
You can use the **HALVE** option to credit half of your win to your balance and gamble the rest.
You cannot gamble during Free Spins.
You are allowed to gamble 10 times during a single gamble feature.
Joker substitutes for any color.

PAYTABLE

Graphics	Description	x total bet (5x)	x total bet (4x)	x total bet (3x)	x total bet (2x)
	Seven	1000	200	20	-
	Watermelon	100	40	10	-
	Grape	100	40	10	-
	Scatter symbol	50	8	2	-
	Plum	40	10	4	-
	Orange	40	10	4	-
	Lemon	30	5	4	-
	Cherries	30	5	4	2

CONTROLS

MENU button opens the game menu.

GAME HISTORY button opens the Game history page.

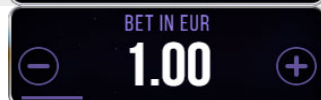**HELP** button opens the Help page.

PAYTABLE button opens the Paytable.

HOME button closes the game and credits any uncollected win to the balance, if collect is possible.

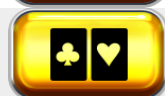**BALANCE** field displays your current balance.

BET control displays the current bet amount and can be used to adjust the bet.

WIN field displays all pays won for the current game round.

MAX BET button adjusts the bet to it maximum settings with regard to your balance.

GAMBLE button starts the Gamble feature. Available in case of a win unless a limit has been reached.

SPIN button plays the game at the current bet setting.

STOP button quick-stops the reels. Available while the reels are spinning.

SPACEBAR can be used as **SPIN** or **STOP** button.
AUTOPLAY button opens the Autoplay settings.

AUTOPLAY STOP button stops Autoplay.

COLLECT button credits the win to your balance. Available after every win unless Autoplay is turned on and during Gamble.

SOUND button toggles the sound volume