Diamondz

Diamondz is a 5-reel video slot featuring Free Spins with Scatter and Diamondz symbol.
The game has 20 fixed paylines.
Payline wins pay leftmost to right.
Scatter symbols pay at any position on screen.
Only the highest win is paid per active payline and per scatter combination.
Scatter wins are added to the payline wins.
Payline wins are added.
Winning combinations and payouts are made according to the Paytable.
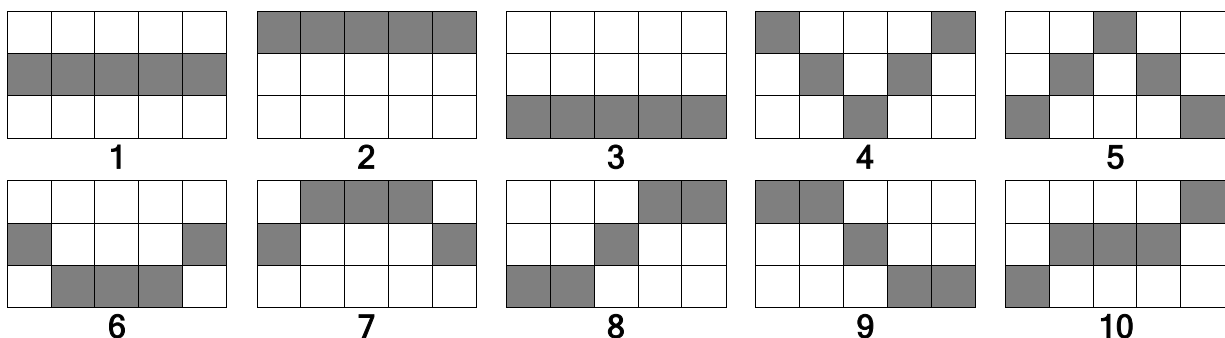Malfunction voids all pays and plays.
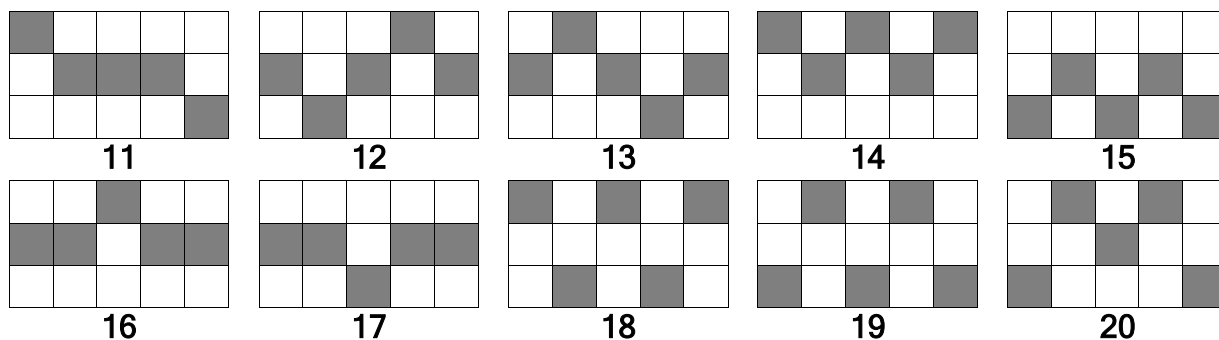
GAME LIMITS
Allowed bets: per operator
Maximal win: per operator
Payout (average return to player): per operator

The game User Interface (UI) panel is located at the bottom of the screen.

11 12 13 14 15

16 17 18 19 20

WILD SYMBOL

Wild symbol substitutes for all symbols except Scatter and Diamondz symbol. It appears on reels 2, 3, 4 and 5.

SCATTER SYMBOL

Each Scatter Symbol has a value from 0.25x to 10x total bet.
5 or more Scatter symbols trigger 5 Free Spins and each winning Scatter symbol pays out it's shown value.

DIAMONDZ SYMBOL

Each Diamondz symbol pays the same win as the Scatter combination that triggered Free Spins.
Appears only during Free Spins.
Diamondz payout is visible on screen during Free Spins.

FREE SPINS

In case of a Free Spins retrigger all payline wins, Scatter symbol wins, Diamondz wins are paid first and then the Diamondz payout is increased for the rest of the Free Spins.
Maximum of 50 free spins can be played during one Free Spins feature.
Free Spins can be retriggered.
Free Spins are played at the same bet as the round activating Free Spins.
During Free Spins a different set of reels is used.

GAMBLE

The gamble feature is card based and you have to guess the color of the next revealed card.
A correct guess doubles the win; a wrong guess causes you to lose your win.
The win can be gambled until a wrong guess or until a limit is reached.
Collecting the win ends the gamble feature.
You can use the HALVE option to credit half of your win to your balance and gamble the rest.
You cannot gamble during Free Spins.
Joker substitutes for any color.

PAYTABLE

Graphics	Description	x total bet (5x)	x total bet (4x)	x total bet (3x)	x total bet (1x)
	Seven	25x	5x	0.75x	-
	Melon	10x	2.5x	0.5x	-
	Grapes	10x	2.5x	0.5x	-
	Plum	5x	1.5x	0.5x	-
	Orange	5x	1.5x	0.5x	-
	Lemon	2.5x	0.5x	0.25x	-
	Cherries	2.5x	0.5x	0.25x	-
	Diamondz Symbol	-	-	-	Pays sum of Scatter symbols.
	Diamond (Scatter Symbol)	5 or more award Free spins and Scatter win	-	-	-

Graphics	Description	x total bet (5x)	x total bet (4x)	x total bet (3x)	x total bet (1x)
	Joker (Wild Symbol)	-	-	-	-

CONTROLS

MENU button opens the game menu.

GAME HISTORY button opens the Game history page.

HELP button opens the Help page.

PAYTABLE button opens the Paytable.

HOME button closes the game and credits any uncollected win to the balance, if collect is possible.

BALANCE field displays your current balance.

BET control displays the current bet amount and can be used to adjust the bet.

WIN field displays all pays won for the current game round.

MAX BET button adjusts the bet to it maximum settings with regard to your balance.

GAMBLE button starts the Gamble feature. Available in case of a win unless a limit has been reached.

SPIN button plays the game at the current bet setting.

STOP button quick-stops the reels. Available while the reels are spinning.

ENTER button starts the Free Spins feature.

RETURN button returns to the base game.

SPACEBAR can be used as **SPIN** or **STOP** button.
AUTOPLAY button opens the Autoplay settings.

AUTOPLAY STOP button stops Autoplay.

	COLLECT button credits the win to your balance. Available after every win unless Autoplay is turned on and during Gamble.
	SOUND button toggles the sound volume

Any button and/or field mentioned above may or may not be available to the player depending on the operators settings.