

FULL REELS MULTIPLIER

All reels full of the same fruit symbol multiply with the win x2.

RESPINS

During each spin, when winning combinations appear or existing winning combinations grow, they remain in place and the reels respin.

The wins for the given spin are awarded after the last respin.

The respin is played at the same bet settings as the round which awarded the respin.

GAMBLE

You are able to gamble any win not exceeding [per operator].

The gamble feature is card based and you have to guess the color of the next revealed card.

A correct guess doubles the win; a wrong guess causes you to lose your win.

The win can be gambled until a wrong guess or until a limit is reached.

Collecting the win ends the gamble feature.







You can use the **HALVE** option to credit half of your win to your balance and gamble the rest.

You cannot gamble during Free Spins.

You are allowed to gamble 10 times during a single gamble feature.

Joker substitutes for any color.

PAYTABLE

Graphics	Description	x total bet (3x)
	Seven	16
	Bell	8
	Watermelon	4
	Grapes	2
	Plum	2
	Orange	1
	Lemon	1
	Cherries	1

CONTROLS



MENU button opens the game menu.



GAME HISTORY button opens the Game history page.



HELP button opens the Help page.



PAYTABLE button opens the Paytable.



HOME button closes the game and credits any uncollected win to the balance, if collect is possible.



BALANCE field displays your current balance.



BET control displays the current bet amount and can be used to adjust the bet.



WIN field displays all pays won for the current game round.



MAX BET button adjusts the bet to its maximum settings with regard to your balance.



GAMBLE button starts the Gamble feature. Available in case of a win unless a limit has been reached.



SPIN button plays the game at the current bet setting.



STOP button quick-stops the reels. Available while the reels are spinning.



SPACEBAR can be used as **SPIN** or **STOP** button.
AUTOPLAY button opens the Autoplay settings.



AUTOPLAY STOP button stops Autoplay.



COLLECT button credits the win to your balance. Available after every win unless Autoplay is turned on and during Gamble.



SOUND button toggles the sound volume