

# Solar God

Solar God is a 6-reel video slot game featuring Free Spins with Wild, Golden Scarab and Bonus symbols.

The game has 30 fixed paylines.

Payline wins pay leftmost to right.

Only the highest winning combination on an active payline is paid.

Payline wins are added.

Winning combinations and payouts are made according to the Paytable.

Malfunction voids all pays and plays.

## GAME LIMITS

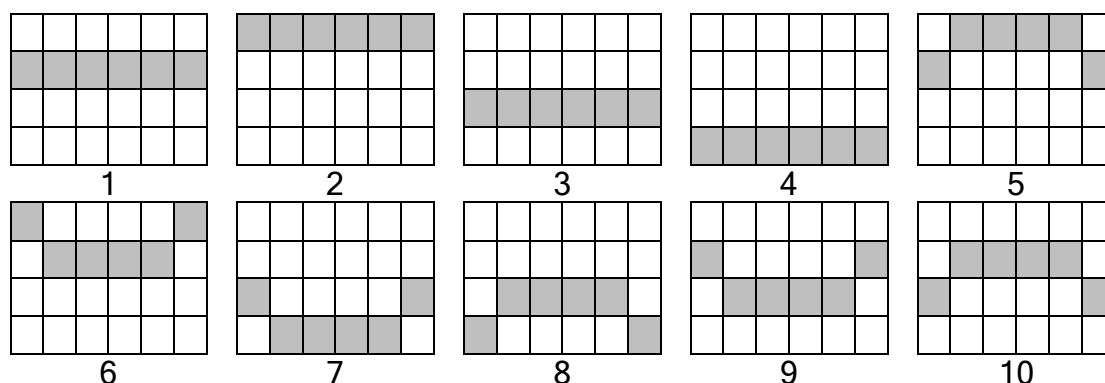
Allowed bets: per operator

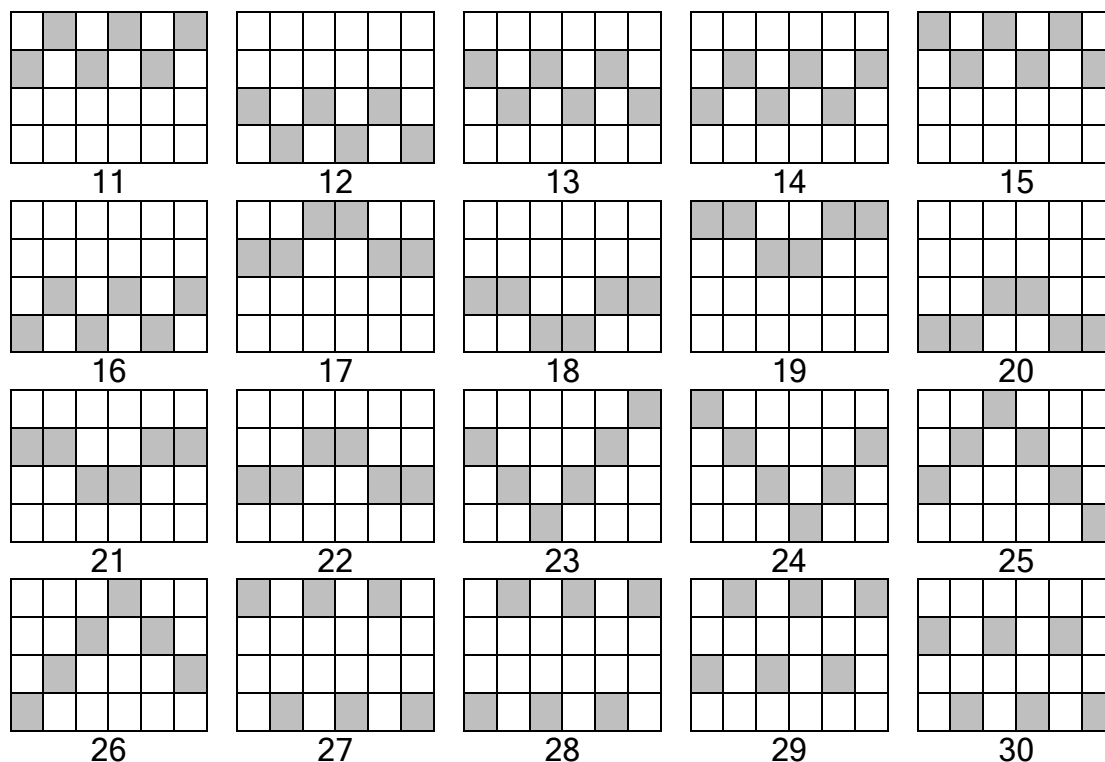
Maximal win: per operator

Payout (average return to player): per operator



The game User Interface (UI) panel is located at the bottom of the screen.



**WILD SYMBOL**

Wild symbol substitutes for all symbols except Bonus symbol and Golden Scarab symbol.  
Wild symbol appears only as part of the Golden Scarab symbol.

**GOLDEN SCARAB SYMBOL**

When a Golden Scarab symbol lands anywhere on the reel it triggers a symbol reveal. The symbol reveal is a transformation of the Golden Scarab symbol into one of the symbols present on all reels. The randomly chosen symbol changes all the same symbols on the reels into a Wild symbol. When multiple Golden Scarab symbols appear at once, they turn one after another into Wild symbols as mentioned above. If multiple Golden Scarab symbols are present during the same game round, each will pick a different symbol to transform into one by one. Wins are paid after the transformation of all Golden Scarab symbols.

**WILD FULL SCREEN**

All reels full of Wild symbols pay out win according to the Paytable.  
In case of Wild Full screen, no payline wins are paid.

**BONUS SYMBOL**

Bonus symbol can appear only on the first reel.

**FREE SPINS**

When Bonus symbol lands on the first reel and at least one Golden Scarab symbol lands anywhere on any other reel, 10 Free spins are awarded.

Each Golden Scarab symbol which triggered the Free Spins feature will remain on the same reel during Free Spins.

Free Spins cannot be retriggered as the Bonus symbol is not present during Free Spins.

Free Spins are played at the same bet as the round activating Free Spins.

During Free Spins a different set of reels is used.

**GAMBLE**

The gamble feature is card based and you have to guess the color of the next revealed card.

A correct guess doubles the win; a wrong guess causes you to lose your win.

The win can be gambled until a wrong guess or until a limit is reached.

Collecting the win ends the gamble feature.

You can use the **HALVE** option to credit half of your win to your balance and gamble the rest.

You cannot gamble during Free Spins.

Joker substitutes for any color.

**PAYTABLE**

Graphics	Description	x total bet (6x)	x total bet (5x)	x total bet (4x)	x total bet (3x)
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Pharao

5x

1.5x

0.6x

0.3x



Queen

5x

1.5x

0.6x

0.3x



Eye of Horus

3x

1x

0.3x

0.1x



Ankh

3x

1x

0.3x

0.1x





Lily

1x

0.3x

0.1x

0.05x

Graphics	Description	x total bet (6x)	x total bet (5x)	x total bet (4x)	x total bet (3x)
	Scepter	1x	0.3x	0.1x	0.05x
	Bonus symbol	-	-	-	-
	Wild symbol (before transformation)	-	-	-	-
	Wild symbol (after transformation)	5x	-	-	-

## CONTROLS



**MENU** button opens the game menu.



**GAME HISTORY** button opens the Game history page.



**HELP** button opens the Help page.



**PAYTABLE** button opens the Paytable.



**HOME** button closes the game and credits any uncollected win to the balance, if collect is possible.



**BALANCE** field displays your current balance.



**BET** control displays the current bet amount and can be used to adjust the bet.



**WIN** field displays all pays won for the current game round.



**MAX BET** button adjusts the bet to its maximum settings with regard to your balance.



**GAMBLE** button starts the Gamble feature. Available in case of a win unless a limit has been reached.



**SPIN** button plays the game at the current bet setting.



**STOP** button quick-stops the reels. Available while the reels are spinning.



**ENTER** button starts the Free Spins feature.



**RETURN** button returns to the base game.

**SPACEBAR** can be used as **SPIN** or **STOP** button.



**AUTOPLAY** button opens the Autoplay settings.



**AUTOPLAY STOP** button stops Autoplay.



**COLLECT** button credits the win to your balance. Available after every win unless Autoplay is turned on and during Gamble.



**SOUND** button toggles the sound volume

Any button and/or field mentioned above may or may not be available to the player depending on the operators settings.